



# SAMPLE SCHEDULE

## Two- to-Three-Hour Session

The times below are based on a two-hour session. For a three-hour event, simply add 10 minutes to each.

Time	Group 1	Group 2	Group 3	Group 4
_____ (10 min)	The Marina (Assembly Time)			
_____ (20 min)	Lighthouse Point Lessons	Shipwright Shack Crafts	Tall Ship Treats	Longboat Launch Games
_____ (20 min)	Shipwright Shack Crafts	Tall Ship Treats	Longboat Launch Games	Lighthouse Point Lessons
_____ (20 min)	Tall Ship Treats	Longboat Launch Games	Lighthouse Point Lessons	Shipwright Shack Crafts
_____ (20 min)	Longboat Launch Games	Lighthouse Point Lessons	Shipwright Shack Crafts	Tall Ship Treats
_____ (10 min)	The Marina (Assembly Time)			