



## TWO-SESSION WEEKEND EVENT

### Sample schedule for one of the sessions

(For a closing program, rotate only once and add five minutes to each section.)

Time	Group 1	Group 2	Group 3	Group 4
<div>_____</div> <div>(10 min)</div>	The Marina (Assembly Time)			
FIRST ROTATION				
<div>_____</div> <div>(15 min)</div>	Lighthouse Point Lessons	Shipwright Shack Crafts	Tall Ship Treats	Longboat Launch Games
<div>_____</div> <div>(15 min)</div>	Shipwright Shack Crafts	Tall Ship Treats	Longboat Launch Games	Lighthouse Point Lessons
<div>_____</div> <div>(15 min)</div>	Tall Ship Treats	Longboat Launch Games	Lighthouse Point Lessons	Shipwright Shack Crafts
<div>_____</div> <div>(15 min)</div>	Longboat Launch Games	Lighthouse Point Lessons	Shipwright Shack Crafts	Tall Ship Treats
SECOND ROTATION				
<div>_____</div> <div>(15 min)</div>	Longboat Launch Games	Lighthouse Point Lessons	Shipwright Shack Crafts	Tall Ship Treats
<div>_____</div> <div>(15 min)</div>	Lighthouse Point Lessons	Shipwright Shack Crafts	Tall Ship Treats	Longboat Launch Games
<div>_____</div> <div>(15 min)</div>	Shipwright Shack Crafts	Tall Ship Treats	Longboat Launch Games	Lighthouse Point Lessons
<div>_____</div> <div>(15 min)</div>	Tall Ship Treats	Longboat Launch Games	Lighthouse Point Lessons	Shipwright Shack Crafts
<div>_____</div> <div>(10 min)</div>	The Marina (Assembly Time)			